Steve Meredith

A creative front-end developer based in Leeds

Front-end development is my absolute passion and I love every aspect of it. When I'm not at work, I keep myself entertained by working on my own projects and experiments. I have a strong design background which enables me to build creative interactive experiences that are unique.

I eagerly keep up-to-date with the latest technologies. I'm currently fascinated by WebGL and have experience working with both Three.js and Microsoft's BabylonJS. I also have experience working with React and Redux and would like to work closer with frameworks like this in the future.

EXPERIENCE

Virtual College
UI Designer & Developer
Sep 2012 - July 2016 & Nov 2016 - Present

I currently work as part of an agile scrum team at Virtual College in Ilkley, where I lead the UI design and front-end development of the company's applications and websites. Some of my main responsibilities and achievements at Virtual College have been:

- Establishing UX and UI Design as the first stage of all web application development and championing a user-experience-focused approach to application development.

- Leading the team to develop clean, well-executed design concepts, rapidly producing low- and high- fidelity prototypes to effectively communicate interaction and design ideas.

- Liaising with product owners, executive-level stakeholders and customers to establish business requirements.

- Setting a new standard for front-end development across the company by championing the use of the CSS preprocessor Sass and the methodology BEM.

- Producing a pattern library with React to set a new standard of consistency for UI development.

FinancialForce
Web Developer & Designer
July 2016 - Nov 2016

I worked remotely as part of the web development team with colleagues from Harrogate, New Hampshire and San Francisco. During my time there, I was involved in maintaining the company's main website, building a new website to market the company's appearance at Salesforce's DreamForce event and the creation of multiple landing pages.

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SKILLS & SOFTWARE

- HTML5
- CSS
- SASS
- CSS Modules
- JavaScript
- JQuery
- React & Redux
- Three.js
- BabylonJS
- Git
- Webpack
- Gulp
- Node.js
- npm & yarn
- Razor C# Syntax
- Shopify
- Liquid Templating
- Jekyll
- WordPress
- Sketch
- Adobe Creative Suite
- Axure RP
- Autodesk 3DS Max
- InVision

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Pace Commerce
Senior Website Designer
June 2011 - Sep 2012

At Pace Commerce I worked as the senior website designer working with other developers to create web applications, eCommerce websites, and Wordpress blogs for customers such as Your Move and The Car People.

BreamTeam and Nanthir
Freelance Designer
Aug 2008 - May 2011

During this period I primarily contracted for two UK-based agencies: Bream Team, based in Kent, and Nanthir LTD, based in Powys, producing website designs and WordPress templates for local businesses, as well as some work for Charlton Athletic FC and Electronic Arts.

RECENT PROJECTS

WebGL Safeguarding Children Timeline
http://www.virtual-college.co.uk/safeguarding-children-timeline/

An interactive timeline covering the history of child protection in the UK beginning in the 17th century. For this project, I was responsible for the front-end development, design and 3D asset production. The project was built using Microsoft's WebGL library BabylonJS and it is featured on the BabylonJS homepage. The 3D assets were created using Autodesk 3DS Max and Adobe Photoshop.

Virtual College Website
https://www.virtual-college.co.uk/

I recently lead the redesign of the main Virtual College website. It wasn't possible for the marketing team to update the content on the old site and all changes to content required developer intervention. With this in mind the UI elements on the website were broken down into standardised components that could be composited by the marketing team. This approach has proven flexible enough for the marketeers to make content changes without compromising the consistency of the UI.

3D CSS Bouncy Castle Experiment — CodePen
https://codepen.io/steveeeie/pen/aEqZaz

An animated 3D bouncy castle created with just HTML and CSS. I started this experiment as a means to stress test the capabilities of the transform property in CSS.